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This is the origin story of technology super heroes: the creators and founders of ARM, the company that is responsible for the processors found inside 95% of the world's mobile devices today. This is also the evolution story of how three companies - Apple, Samsung, and Qualcomm - put ARM technology in the hands of billions of people through smartphones, tablets, music players, and more. It was anything but a straight line from idea to success for ARM. The story starts with the triumph of BBC Micro engineers Steve Furber and Sophie Wilson, who make the audacious decision to design their own microprocessor - and it works the first time. The question becomes, how to sell it? Part I follows ARM as its founders launch their own company, select a new leader, a new strategy, and find themselves partnered with Apple, TI, Nokia, and other companies just as digital technology starts to unleash mobile devices. ARM grows rapidly, even as other semiconductor firms struggle in the dot com meltdown, and establishes itself as a standard for embedded RISC processors. Apple aficionados will find the opening of Part II of interest the moment Steve Jobs returns and changes the direction toward fulfilling consumer dreams. Samsung devotees will see how that firm evolved from its earliest days in consumer electronics and semiconductors through a philosophical shift to innovation. Qualcomm followers will learn much of their history as it plays out from satellite communications to development of a mobile phone standard and emergence as a leading fabless semiconductor company. If ARM could be summarized in one word, it would be "collaboration." Throughout this story, from Foreword to Epilogue, efforts to develop an ecosystem are highlighted. Familiar names such as Google, Intel, Mediatek, Microsoft, Motorola, TSMC, and others are interwoven throughout. The evolution of ARM's first 25 years as a company wraps up with a shift to its next strategy: the Internet of Things, the ultimate connector for people and devices. Research for this story is extensive, simplifying a complex mobile industry timeline and uncovering critical points where ARM and other companies made fateful and sometimes surprising decisions. Rare photos, summary diagrams and tables, and unique perspectives from insiders add insight to this important telling of technology history.

Actor-Network Theory and Technology Innovation: Advancements and New Concepts provides a comprehensive look at the development of actor-network theory itself, as well as case studies of its use to assist in the explanation of various socio-technical phenomena. This book includes topics relating to technological innovation; both those using actor-network theory as an explanatory framework and those using other approaches. It is an excellent source of information regarding ANT as an approach to technological innovation and its link to ICT (Information Communication Technology).

This specialist handbook is a practical, comprehensive, and concise training guide on how to implant, follow-up, and troubleshoot pacemakers and ICDs, fully updated with new technologies and the latest international guidelines.

World History: Cultures, States, and Societies to 1500 offers a comprehensive introduction to the history of humankind from prehistory to 1500. Authored by six USG faculty members with advance degrees in History, this textbook offers up-to-date original scholarship. It covers such cultures, states, and societies as Ancient Mesopotamia, Ancient Israel, Dynastic Egypt, India's Classical Age, the Dynasties of China, Archaic Greece, the Roman Empire, Islam, Medieval Africa, the Americas, and the Khanates of Central Asia. It includes 350 high-quality images and maps, chronologies, and learning questions to help guide student learning. Its digital nature allows students to follow links to applicable sources and videos, expanding their educational experience beyond the textbook. It provides a new and free alternative to traditional textbooks, making World History an invaluable resource in our modern age of technology and advancement.

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